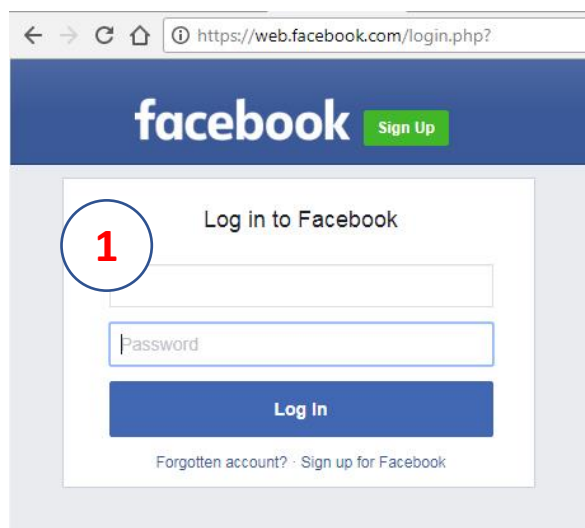




Several followers have requested me to write a tutorial on How to create Facebook Frames so in this tutorial, I will quickly go through the steps involved in doing that. For this demonstration, I will be using my laptop (or you may want to use your desktop) to follow along.

**Note:** You must have a Facebook account so you can log in to complete this tutorial exercise.



### 1: Log into Facebook:

Go to Facebook login page and sign in to your Facebook account (figure 1).

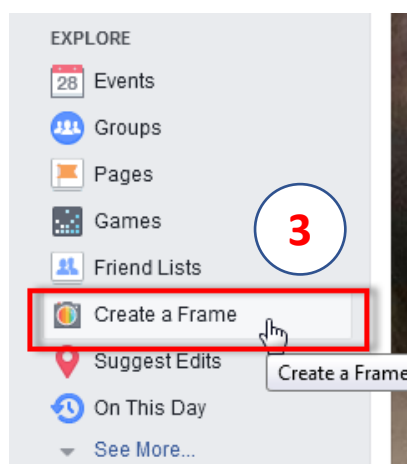
Visit [web.facebook.com](https://web.facebook.com)

or

[www.facebook.com](https://www.facebook.com)

### 2: Select the Home Tab:

When you're logged in, go to the **Home** Tab (figure 2) by clicking it;

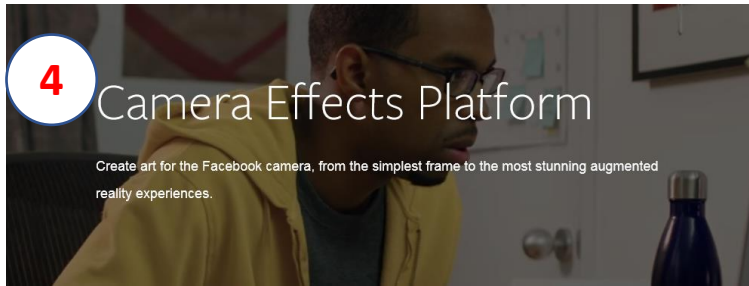


### 3: Creating Frames:

Within the home section of your Facebook account, you would see a list of buttons on the left side of the page and one of them is "**Create a Frame**" (figure 3).

Click it to get into the **Camera Effects Platform** (4) or alternatively, you can directly get there by entering the link below; <https://web.facebook.com/fbcameraeffects/home/>

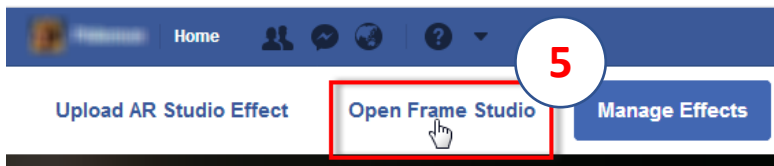
#### 4: The Camera Effects Platform:



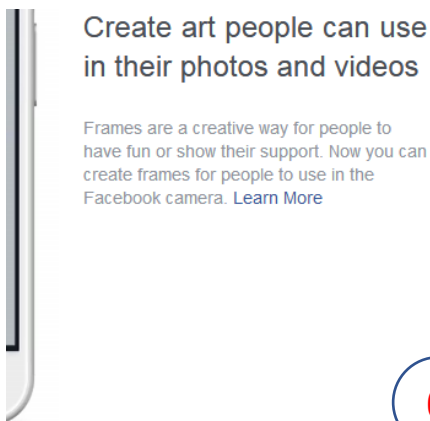
The Camera Effects Platform allows you to create art for Facebook camera. It is one of the interesting features which allows you to create any type of artwork such as Facebook frames or even complex ones to give audiences an augmented reality experience.

#### 5: Opening Frame Studio (Application to setup your frame):

At the top of the Camera Effects Platform window, you would see few buttons. Click the “**Open Frame Studio**” (figure 5) link to start creating your Art.

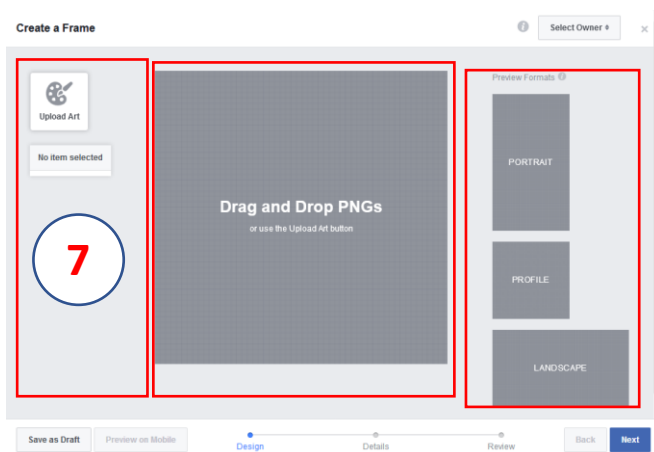
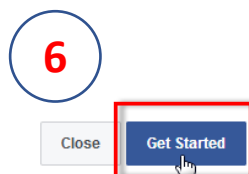


#### 6: Getting Started:



When you click the Open Frame Studio link, you will get a pop-up window.

Click the “**Get started**” button to start creating your art.

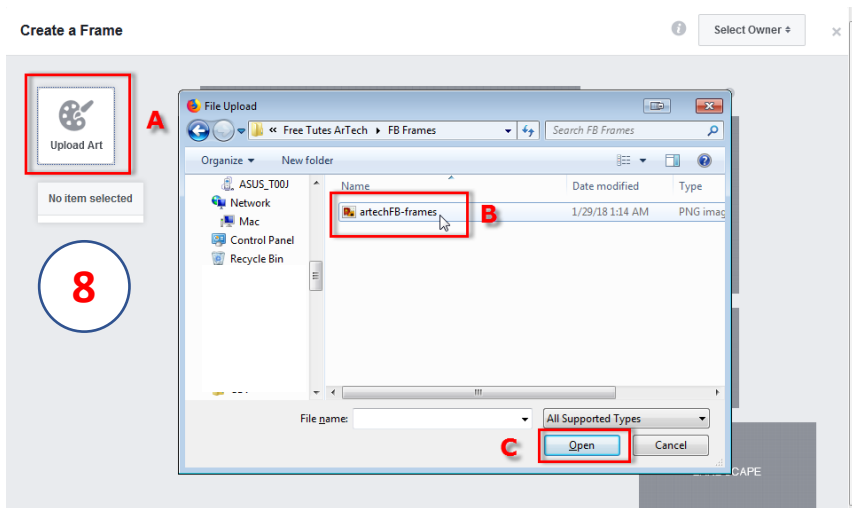


You should get an interface similar to the one shown opposite (figure 7). This is where you will select your preview format and upload your art.

The interface (image left) has 3 columns; left, middle and right. The left has the button for you to insert your image. The middle is where you see your artwork then edit and the right enables you to preview it in different formats depending on where or how it will be presented in Facebook.

For this tutorial, I've created a basic frame (*artechFB-frames.png*) which comes with this tutorial. You can use it to follow along or if you wish, you can create your own image and upload.

## 8: Bring In The Artwork (Image for the Frame)



Now, let's bring in the artwork for the frame.

Click the Upload Art **(8A)** icon to bring in your art. Navigate to where your art is. (For this tutorial, use the image that comes with this tutorial).

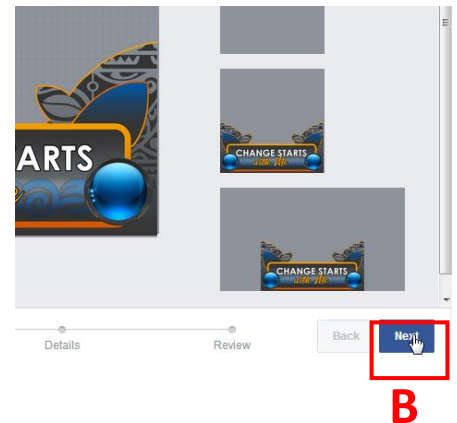
Select the file **(8B)** then click Open **(8C)** button to upload the art.

## 9: Edit/ Adjust your art.



If you decide to scale your art, select the bottom edges **(9A)** of the art and scale. However, for now, we'll leave it at that and proceed onto the next step.

Click the next button **(9B)** to proceed.



## 10: Adding Frame name, details and specifying owner.

A screenshot of the 'Create a Frame' interface. A large red circle with the number 10 is positioned at the top left. The 'Required details' section contains a 'Name' field (10B) with the text 'I'm Everything'. Below it, the 'Optional details' section has a 'Schedule' field (10C) with 'Make active right away' selected, and a 'Keywords' field (10D) with the placeholder text 'Add up to 10 keywords'. On the right, there's a 'Preview' section showing three thumbnails of the frame. At the bottom, there's a 'Next' button highlighted with a red circle.

You will be prompted to specify the owner **(10A)** of the frame. You should also give a name **(10B)** to the frame and add other optional details **(10C and 10D)**.

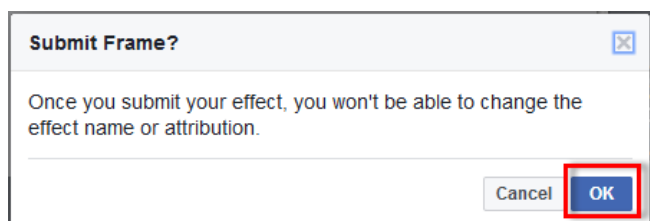
Once you are satisfied, click the Next button to proceed.

## 11: Publishing your Frame.



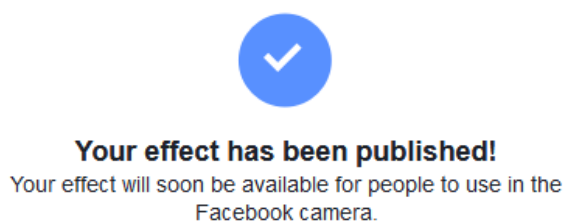
You will be prompted with a final screen outputting your settings before you can publish it.

If you are satisfied, click the **Publish** button to proceed. If not, click the back button to go back and edit.



After you publish, you will get a final prompt reaffirming your decision to submit the frame.

Click OK to accept and proceed.



Your frame will await approval and should be ready for use. In most cases, it should be approved straight away however there may be delays in some instances but that is uncommon.

Well, I hope you find this tutorial helpful. If you have any questions, or if you find some errors while following along, please do not hesitate to contact me by visiting my website [www.artech.com.pg](http://www.artech.com.pg). There are also other tutorials that may be useful so check the downloads tab on my website and try them out.

For now, thanks for downloading my tutorial and hope you will share your frame sometime soon.  
Good Luck!!